

Oh my Goods!

Du meine Güter!

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Longsdale in Revolt



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Reference Tables

This table shows all of the expansion cards potentially used for each chapter. Chapters may not use all cards shown (see the Setup cards for specific instructions). If a card is introduced during the game (such as Tony Merz during Chapter I), it is not removed from the deck at the end of the game unless instructed to by the Game End conditions. If a card number is noted, all cards of that number are added/used.

2-4 PLAYERS	Cards used	Added to deck	Introduced during the game	Added to deck for later chapters
Chapter I	2, 6-12, 15-17, 30, 50-51, 57, 58	none	50-51, 57	50-51, 57-58
Chapter II	2, 4-12, 15, 18-19, 31, 50-53, 57-58	50-51, 57-58	52-53	50-53, 57-58
Chapter IIIa	2, 4-12, 16, 20-21, 32, 50-54, 57, 59	50-53, 57	54, 59	50-54, 57-59
Chapter IIIb	2, 4-12, 16, 20-21, 33, 50-54, 57, 59-60	50-53, 57	54, 59	50-54, 57-60
Chapter IV	2, 4-12, 15-16, 22, 34, 50-56, 57-59 (60*)	50-54, 57-60	55-56	50-56, 57-59 (60*)
Chapter Va	2, 4-12, 14-16, 35, 50-56, 57-59 (60*)	50-56, 57-59 (60*)	none	—
Chapter Vb	2, 4-12, 14-16, 36, 50-56, 57-59 (60*)	50-56, 57-59 (60*)	none	—

The Solo Game

You may play through all five chapters as a solitaire game. The base game rules remain in effect (draw two random Assistants for purchase at the beginning of the game). The bottom of each Setup card shows the cards used for each solo chapter.

SOLO GAME	Cards used	Added to deck	Introduced during the game	Added to deck for later chapters
Chapter I	3, 8-13, 15-17, 37, 50-51, 57, 58	none	50-51, 57	50-51, 57-58
Chapter II	3, 8-13, 15, 18-19, 38, 50-53, 57-58	50-51, 57-58	52-53	50-53, 57-58
Chapter IIIa	3, 8-13, 16, 20-21, 39, 50-54, 57, 59	50-53, 57	54, 59	50-54, 57-59
Chapter IIIb	3, 8-13, 16, 20-21, 40, 50-54, 57, 59-60	50-53, 57	54, 59	50-54, 57-60
Chapter IV	3, 8-13, 15-16, 22, 41, 50-56, 57-59 (60*)	50-54, 57-60	55-56	50-56, 57-59 (60*)
Chapter Va	3, 8-13, 14-16, 42, 50-56, 57-59 (60*)	50-56, 57-59 (60*)	none	—
Chapter Vb	3, 8-13, 14-16, 43, 50-56, 57-59 (60*)	50-56, 57-59 (60*)	none	—

*Card 60 is only used in Chapters IV-V if Chapter IIIb is played, for both regular and solo games.